CLAIMS

What is claimed is:

- 1 1. A computerized method for graph rewriting comprising:
- 2 comparing an input graph representing a description scheme for multimedia
- 3 content with a set of pre-defined template graphs; and
- 4 validating the input graph when there is a match with a template graph.
- 1 2. The computerized method of claim 1, wherein the comparing uses a graph
- 2 matching process.
- 1 3. The computerized method of claim 2, wherein the comparing comprises:
- 2 creating adjacency matrices representing the input graph and the set of template
- 3 graphs.
- 1 4. The computerized method of claim 1 further comprising:
- evaluating the input graph against a set of pre-defined alphabet graphs; and
- applying a rule associated with a matching alphabet graph to the input graph, the
- 4 rule represented by a rule graph and a set of morphism graphs.
- 1 5. The computerized method of claim 4, wherein the evaluating uses a graph
- 2 matching process.
- 1 6. The computerized method of claim 5, wherein the evaluating comprises:
- 2 creating adjacency matrices for the input graph and the set of alphabet graphs.

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- 1 7. The computerized method of claim 4, wherein the applying comprises:
- 2 performing a pushout operation.
- 1 8. The computerized method of claim 4, wherein the applying comprises:
- 2 performing a pullback operation.
- 1 9. The computerized method of claim 8, wherein performing the pullback operation
- 2 comprises:
- 3 creating adjacency matrices representing smallest portions of the set of morphism
- 4 graphs that map the input and rule graphs to the alphabet graph using pre-images of parts
- 5 of the alphabet graph marked for change; and
- 6 multiplying the adjacency matrix associated with the input graph by a transpose of
- 7 the adjacency matrix associated with the rule graph.
- 1 10. A computer-readable medium having executable instructions to cause a computer
- 2 to perform a method comprising:
- 3 comparing an input graph representing a description scheme for multimedia
- 4 content with a set of pre-defined template graphs; and
- 5 validating the input graph when there is a match with a template graph.
- 1 11. The computer-readable medium of claim 10, wherein the comparing uses a graph
- 2 matching process.
- 1 12. The computer-readable medium of claim 11, wherein the comparing comprises:

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- 2 creating adjacency matrices representing the input graph and the set of template 3 graphs. 1 13. The computer-readable medium of claim 11, wherein the method further 2 comprises: 3 evaluating the input graph against a set of pre-defined alphabet graphs; and 4 applying a rule associated with a matching alphabet graph to the input graph, the 5 rule represented by a rule graph and a set of morphism graphs. The computer-readable medium of claim 13, wherein the evaluating uses a graph 14. 1 2 matching process. 15. The computer-readable medium of claim 14, wherein the evaluating comprises: 1 2 creating adjacency matrices for the input graph and the set of alphabet graphs. 1 16. The computer-readable medium of claim 13, wherein the applying comprises: 2 performing a pushout operation. 1 17. The computer-readable medium of claim 13, wherein the applying comprises:
- 1 18. The computer-readable medium of claim 17, wherein performing the pullback

performing a pullback operation.

2 operation comprises:

- 3 creating adjacency matrices representing smallest portions of the set of morphism
- 4 graphs that map the input and rule graphs to the alphabet graph using pre-images of parts
- 5 of the alphabet graph marked for change; and
- 6 multiplying the adjacency matrix associated with the input graph by a transpose of
- 7 the adjacency matrix associated with the rule graph.
- 1 19. A system comprising:
- a processor coupled to a memory through a bus; and
- a validation process executed by the processor from the memory to cause the
- 4 processor to compare an input graph representing a description scheme for multimedia
- 5 content with a set of pre-defined template graphs, and to validate the input graph when
- 6 there is a match with a template graph.
- 1 20. The system of claim 19, wherein the validation process causes the processor to
- 2 execute a graph matching process from the memory to compare the input graph and the
- 3 template graphs.
- 1 21. The system of claim 20, wherein the validation process further causes the
- 2 processor to create adjacency matrices for the input graph and the set of template graphs
- 3 to compare the input graph and the template graphs.
- 1 22. The system of claim 19, further comprising a modification process executed by the
- 2 processor from the memory to cause the processor to evaluate the input graph against a set
- 3 of pre-defined alphabet graphs, and to apply a rule associated with a matching alphabet

- 4 graph to the input graph, wherein the rule is represented by a rule graph and a set of
- 5 morphism graphs.
- 1 23. The system of claim 22, wherein the modification process further causes the
- 2 processor to execute a graph matching process from the memory to evaluate the input
- 3 graph.
- 1 24. The system of claim 23, wherein the modification process further causes the
- 2 processor to create adjacency matrices for the input graph and the set of alphabet graphs
- 3 to evaluate the input graph.
- 1 25. The system of claim 22, wherein the modification process further causes the
- 2 processor to perform a pushout operation to apply the rule.
- 1 26. The system of claim 22, wherein the modification process further causes the
- 2 processor to perform a pullback operation to apply the rule.
- 1 27. The system of claim 26, wherein the modification process further causes the
- 2 processor to create adjacency matrices representing smallest portions of the set of
- 3 morphism graphs that map the input and rule graphs to the alphabet graph using pre-
- 4 images of parts of the alphabet graph marked for change, and to multiply the adjacency
- 5 matrix associated with the input graph by a transpose of the adjacency matrix associated
- 6 with the rule graph. to perform the pullback operation.